

Pairs Cricket (MyCricket LiveScore Tablet)

[MyCricket LiveScore FAQ](#)

The screenshot displays the MyCricket LiveScore app interface on an iPad. The top status bar shows 'iPad', signal strength, time '11:21 am', and battery level '100%'. The app's navigation bar is blue with a hamburger menu icon on the left, the title 'Matches' in the center, and the word 'Grades' on the right. Below the navigation bar, there are two tabs: 'MyCricket' (selected) and 'Custom'. The 'MyCricket' tab shows a list of completed matches. The first match is between Yarraville Club and Doutta Stars, with scores 1/94 and 1/99 respectively. The match is from the Senior Division, dated 18th July 2017, 12:00 am. A 'VIEW / SHARE' link is provided. The 'Custom' tab shows matches in progress. The first match is between Greenvale Kangaroos and Airport West St Christophers, with scores 1/7 and 1/7 respectively. The match is from the Senior Division, dated 19th July 2017, 12:00 am, and has a 'CONTINUE SCORING' link. The second match is between Glenroy and Spotswood, with scores 0/0 and 0/0 respectively. The match is from the Senior Division, dated 19th July 2017, 12:00 am, and has a 'CONTINUE SCORING' link. On the right side of the screen, there is a 'Pairs' settings panel. It includes a 'Back' button and a 'Batting' section. The 'Batting' section has six numbered callouts: (1) 'Overs per pair' with minus and plus buttons and a value of 4; (2) 'Starting runs per innings' with a text input field containing '200'; (3) 'Runs lost per wicket' with minus and plus buttons and a value of 5; (4) 'Penalised wickets per player' with minus and plus buttons and a value of 'All'; (5) 'Change strike after a wicket' with a toggle switch currently turned on; and (6) 'Runs gained per wicket' with minus and plus buttons and a value of 0. Below the 'Batting' section is a 'Bowling / Fielding' section, which is currently empty and has a yellow question mark icon at the bottom right.

Highlighted Features:

- (1) To set the number of overs per batting pair, tap on (–) to reduce and (+) to increase the value. The batting team is divided into pairs and each pair bats for this duration, regardless of whether they are dismissed or not.
- (2) To set starting score per innings, tap and enter value. Each team commences its innings with this total, to which runs are added as scored.
- (3) To set number of runs subtracted from batting total at fall of wicket, tap on (–) to reduce and (+) to increase value.
- (4) To set the number of times per batter that the batting team gets penalized for a wicket, tap on (–) to reduce and (+) to increase the value. If set to 'All', the batting team will get penalized every time a batter is dismissed as per (3).
- (5) To select whether or not to change ends at the fall of each wicket, use the toggle switch for 'change strike after a wicket'.
- (6) To set number of runs added to the total of the bowling team at fall of a wicket, tap on (–) to reduce and (+) to increase the value.